

POOL BARN LIVE

OFFICIAL ONE POCKET RULES

These rules apply to ALL Pool Barn Live streamed and recorded One Pocket matches.

1. OBJECT OF THE GAME

- Each player is assigned **one of the two corner pockets at the foot end of the table**.
- A player scores one point for each object ball legally pocketed in their assigned pocket.
- In a standard game, the **first player to legally score 8 balls wins**.
- Balls pocketed in the opponent's pocket count for the opponent.
- Balls pocketed in either of the four neutral pockets do not score and are spotted as required by these rules.

2. RACK

- All 15 object balls are racked in a triangle.
- The apex ball is placed on the foot spot.
- Balls may be placed randomly.
- The rack must be tight.

3. ASSIGNED POCKETS

- Before the opening break, each player is assigned one of the two corner pockets at the foot end of the table.
- A player's assigned pocket remains the same for the entire game.
- Players score only in their assigned pocket.

4. THE OPENING BREAK

- The cue ball begins behind the head string (in the kitchen).
- The breaker must make a legal One Pocket break.
- The cue ball must contact an object ball and, after contact, at least one object ball must contact a rail.
- **No object ball may be pocketed on the opening break.**
- If **any object ball is pocketed on the break**, the game is **reracked and the same player breaks again**.
- No points are awarded for balls pocketed on the break.
- A scratch or other foul on the break results in the standard One Pocket foul penalty.

5. LEGAL SHOT

- The cue ball must legally contact an object ball.
- After contact, an object ball must be pocketed **or** the cue ball or an object ball must contact a rail.
- Any object ball may be contacted first.
- Balls and pockets do not have to be called.

6. SCORING

- Each ball legally pocketed in the shooter's assigned pocket scores **one point**.
- The shooter continues as long as they legally pocket a ball in their assigned pocket.
- Multiple balls legally pocketed in the shooter's assigned pocket on the same shot each count.
- A ball legally pocketed in the opponent's assigned pocket scores for the opponent.
- Balls pocketed in neutral pockets do not score and are spotted.

POOL BARN LIVE

OFFICIAL ONE POCKET RULES - PAGE 2

7. FOULS

- Common fouls include scratching the cue ball; knocking the cue ball off the table; failing to contact an object ball; failing to pocket a ball or drive a ball to a rail after object-ball contact; double-hitting or pushing the cue ball; shooting while balls from the previous shot are still moving; or any other foul identified in these PBL rules.

8. FOUL PENALTY - OWED BALLS

- For each foul, the fouling player is assessed a **one-ball penalty**.
- If the player has a positive score, one point is deducted and a previously scored ball is spotted.
- If the player is at zero and has no scored ball available, the player's score becomes **-1**.
- Additional unpaid foul penalties may cause a player's score to go further below zero.
- Negative scores represent **balls owed** and must be satisfied before the player can accumulate a positive score.

9. NEGATIVE-BALL CANCELLATION

PBL uses the **negative-ball cancellation method**. When both players have outstanding negative ball counts, equal negative amounts cancel each other.

Example 1: Player 1 is at -1 and Player 2 is at 0. Player 2 commits a foul that would normally put Player 2 at -1. Instead, the two equal owed balls cancel and **both players return to 0**.

Example 2: Player 1 is at -2 and Player 2 fouls while at 0. One negative ball from each player cancels. **Player 1 becomes -1 and Player 2 remains at 0**.

- If the negative counts are unequal, only the matching amount cancels.
- Cancellation applies only to outstanding negative/owed balls. It does not erase positive points already scored.

10. CUE-BALL SCRATCH

- A cue-ball scratch is a foul and carries the normal **one-ball penalty**.
- The incoming player receives **cue-ball-in-hand in the kitchen**.
- The cue ball must be placed behind the head string.
- Normal restrictions for shooting from the kitchen apply.

11. SPOTTING BALLS

- Balls requiring spotting are placed on the **long string, beginning at the foot spot**.
- If the foot spot is occupied, the ball is placed directly behind it toward the foot rail, as close as possible without touching another ball.
- Multiple balls are spotted in a line along the long string.
- Balls are spotted when pocketed in a neutral pocket, required because of a foul or owed-ball payment, knocked off the table, or otherwise required by these PBL rules.

12. BALLS OFF THE TABLE

- Knocking an object ball off the table is a foul.
- The object ball is spotted.
- The shooter is also assessed the normal **one-ball foul penalty**.
- The incoming player shoots from the resulting table position unless the cue ball was also scratched.

POOL BARN LIVE

OFFICIAL ONE POCKET RULES - PAGE 3

13. ACCIDENTALLY MOVED OBJECT BALLS

PBL One Pocket uses **cue-ball fouls only**.

- If a player accidentally touches or moves an object ball, the player must **immediately notify the opponent**.
- The opponent decides whether to **leave the ball where it is or restore it to its original position**.
- The shooter may not restore the ball without the opponent's approval.
- Accidentally moving an object ball and properly notifying the opponent is **not automatically a foul**.
- **Intentionally moving an object ball without notifying the opponent is a foul**.
- If an accidentally moved ball **interferes with a ball in motion, it is a foul**.
- If a ball in motion **crosses the path previously occupied by the moved ball, it is a foul**.

14. INTENTIONAL FOULS

- Strategic intentional fouls are permitted as part of normal One Pocket play.
- A strategic intentional foul carries the standard **one-ball foul penalty**.
- A strategic foul does not permit a player to intentionally move balls by hand, equipment or any method outside a legitimate pool shot.

15. WINNING THE GAME

- In a standard game, the first player to legally reach **8 balls** wins.
- The winning ball must be legally pocketed in the player's assigned pocket.
- All outstanding foul penalties and owed balls must be accounted for.
- A player with a negative ball count must first satisfy the owed balls before accumulating a positive score.
- If an approved handicap or alternate winning score is being used, each player's designated winning score applies.

16. SPORTSMANSHIP & PBL CONDUCT

Pool Barn Live requires proper sportsmanship from all players.

- Players must not intentionally distract, interfere with, threaten, harass or obstruct another player.
- Players are expected to conduct themselves appropriately toward opponents, officials, spectators and PBL personnel.
- **Unsportsmanlike conduct of any kind is grounds for removal from Pool Barn Live.**
- Removal from PBL may include removal from the current match or event and loss of eligibility to participate in future PBL matches or events.
- Sportsmanship violations are separate from normal strategic One Pocket fouls.

17. RULINGS

- If a shot or rule is disputed, **stop play before the next shot is taken**.
- Either player may request an official ruling before a questionable shot.
- **The PBL official/referee's ruling is final for the match.**